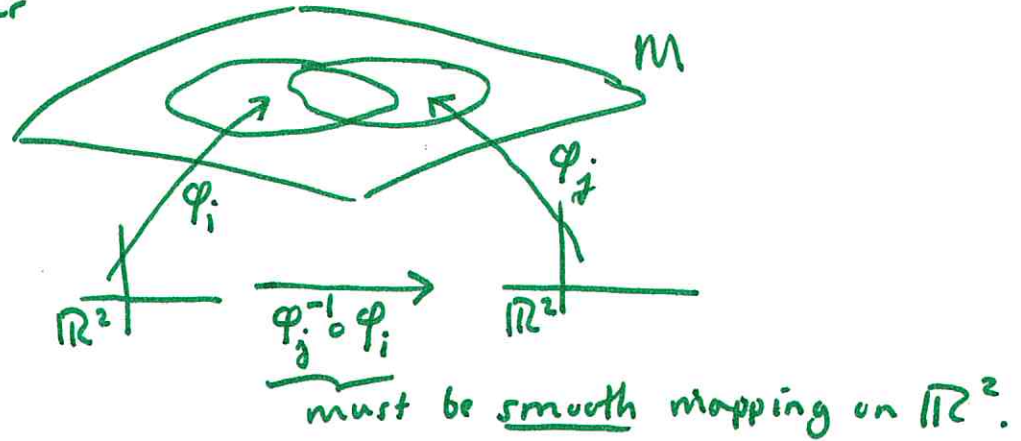


CHAPTER 7: RIEMANNIAN GEOMETRY

①

Defⁿ M is an abstract surface if \exists patches $\varphi_i: D_i \rightarrow U_i \subset M$ s.t. $\bigcup_i U_i = M$ and $\varphi_i, \varphi_j, i \neq j$ are smoothly related (compatible) whenever $U_i \cap U_j \neq \emptyset$; in particular



We say M is a geometric surface if M is paired with a metric $g_p: T_p M \times T_p M \rightarrow \mathbb{R}$ at each $p \in M$ and $p \mapsto g_p$ is smooth. The metric $g_p(v, w) = \langle v, w \rangle$ (a usual notation) must be an inner product on $T_p M$,

- 1.) $\langle v, w \rangle = \langle w, v \rangle$
- 2.) $\langle cv_1 + v_2, w \rangle = c\langle v_1, w \rangle + \langle v_2, w \rangle$
 $\langle w, cv_1 + v_2 \rangle = c\langle w, v_1 \rangle + \langle w, v_2 \rangle$
- 3.) $\langle v, v \rangle \geq 0$ and $\langle v, v \rangle = 0$ iff $v = 0$.

These requirements give us Riemannian geometry. If 1.) or 3.) is modified other types of geometry (symplectic, or Lorentzian etc...) may be obtained.

Remark: replace \mathbb{R}^2 with \mathbb{R}^n you get an n -dim^{'l} Riemannian manifold modulo some topological comments.

Given a metric \langle, \rangle we may define lengths and angles ~~to~~ as follows:

(2)

$$\text{Def}^2 / \|v\| = \sqrt{\langle v, v \rangle} \quad \& \quad \cos \theta = \frac{\langle v, w \rangle}{\|v\| \|w\|}$$

for $v, w \neq 0$.

Methods to Construct Metrics

(1.) Distort old metric to form new. On \mathbb{R}^2 ,

$$\langle v, w \rangle = \frac{v \cdot w}{h^2(p)}$$

For $h > 0$ defines geometric surface M
Conformal with ruler function h

Claim: "locally" every geometric surface is so expressed.

(2.) Pullback: If M is an abstract surface and N is a geometric surface with metric g then we define, via $F: M \rightarrow N$ a regular map

$$\begin{aligned} \langle v, w \rangle_M &= \langle F_*(v), F_*(w) \rangle_N \\ &= g(dF(v), dF(w)). \end{aligned}$$

Bilinearity of \langle, \rangle_M is clear from linearity of dF and bilinearity of g . Symmetry & positive definite props also transfer directly from g to \langle, \rangle_M .

Notation: $\langle, \rangle_M = F^*(g)$.

NOTE: $\langle v, w \rangle_M = \langle F_*(v), F_*(w) \rangle$ hence

$(M, F^*(g))$ is isometric to (N, g) . We should

refer to a geometric surface as a pair since we'll soon see the same point set supports multiple geometries!
The metric determines the geometry.

(3.) Given functions E, F, G on abstract surface M with suitable properties ($E, G, EG > F^2$) we can construct \langle, \rangle by imposing

$$\begin{aligned}\langle \mathcal{E}_u, \mathcal{E}_u \rangle &= E \\ \langle \mathcal{E}_u, \mathcal{E}_v \rangle &= F \\ \langle \mathcal{E}_v, \mathcal{E}_v \rangle &= G\end{aligned}$$

See Exercise 4. For some indication on how to do this. (I'm a bit stuck on those details at moment.)

We now work on describing how our intrinsic calculus on $M \subset \mathbb{R}^3$ is naturally carried to defining geometric objects (frames, connection form, curvature...) on M abstract.

Defⁿ Frame field on (M, \langle, \rangle) consists of two orthonormal vector fields E_1, E_2 defined on some open subset of M . Here we should say \langle, \rangle -orthonormal to emphasize the \langle, \rangle -dependence:

$$\langle E_1, E_1 \rangle = 1, \quad \langle E_2, E_2 \rangle = 1, \quad \langle E_1, E_2 \rangle = 0.$$

Dual frames also determined same as before:

Defⁿ Given frame field E_1, E_2 on (M, \langle, \rangle) we say θ_1, θ_2 is dual frame to E_1, E_2 iff $\theta_i(E_j) = \delta_{ij}$ and $\theta_1^{(p)}, \theta_2^{(p)}: T_p M \rightarrow \mathbb{R}$ linear for each $p \in \mathcal{U}$ where \mathcal{U} is the open set on which E_1, E_2 is frame.

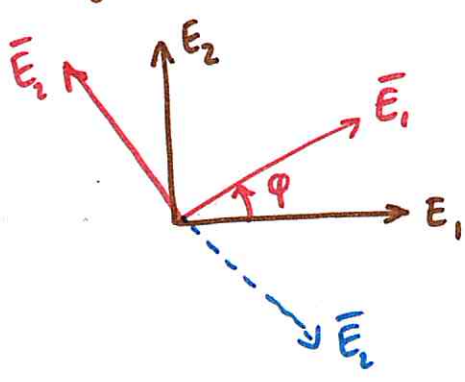
Defⁿ Given frame E_1, E_2 with coframe θ_1, θ_2 on (M, \langle, \rangle) we define ω_{12} implicitly via

$$d\theta_1 = \omega_{12} \wedge \theta_2 \quad \& \quad d\theta_2 = \omega_{21} \wedge \theta_1$$

To be explicit, $\omega_{12} = \omega_{12}(E_1)\theta_1 + \omega_{12}(E_2)\theta_2$
 and $\omega_{12} \wedge \theta_1 = \omega_{12}(E_2)\theta_2 \wedge \theta_1 = -d\theta_2 \therefore d\theta_2 = \omega_{12}(E_2)\theta_1 \wedge \theta_2$
 $\omega_{12} \wedge \theta_2 = \omega_{12}(E_1)\theta_1 \wedge \theta_2 = d\theta_1$

Hence, $\omega_{12} = (d\theta_1(E_1, E_2))\theta_1 + (d\theta_2(E_1, E_2))\theta_2$.

We need to investigate the coordinate dependence of $\theta_1, \theta_2, \omega_{12} \dots$ if we had \bar{E}_1, \bar{E}_2 another frame then how will $\bar{\theta}_1, \bar{\theta}_2, \bar{\omega}_{12}$ relate to the original coord. system's forms?



both frames orthonormal
 $\Rightarrow \exists \varphi$ s.t.

$$\begin{aligned} \bar{E}_1 &= \cos \varphi E_1 + \sin \varphi E_2 \\ \bar{E}_2 &= -\sin \varphi E_1 + \cos \varphi E_2 \\ \bar{E}_2' &= \sin \varphi E_1 - \cos \varphi E_2 \end{aligned} \left. \vphantom{\begin{aligned} \bar{E}_1 \\ \bar{E}_2 \\ \bar{E}_2' \end{aligned}} \right\} \begin{array}{l} \text{either} \\ \text{choice} \\ \text{gives} \end{array}$$

Note, \bar{E}_1, \bar{E}_2 have same orientation as E_1, E_2 $\langle \bar{E}_i, \bar{E}_j \rangle = \delta_{ij}$
 However, \bar{E}_1, \bar{E}_2' have opposite orientation as E_1, E_2

[Lemma (1.4)]: Let E_1, E_2 and \bar{E}_1, \bar{E}_2 be frame fields on the same region in M . If these frame fields have:

(1.) the same orientation, then

$$\bar{\omega}_{12} = \omega_{12} + d\varphi \quad \text{and} \quad \bar{\theta}_1 \wedge \bar{\theta}_2 = \theta_1 \wedge \theta_2$$

(2.) opposite orientation, then

$$\bar{\omega}_{12} = -(\omega_{12} + d\varphi) \quad \text{and} \quad \bar{\theta}_1 \wedge \bar{\theta}_2 = -\theta_1 \wedge \theta_2$$

Proof: (1.) $\bar{E}_1 = \cos \varphi E_1 + \sin \varphi E_2$

$$\bar{E}_2 = -\sin \varphi E_1 + \cos \varphi E_2$$

~~$$\theta_1 = \theta_1(\bar{E}_1)\bar{\theta}_1 + \theta_1(\bar{E}_2)\bar{\theta}_2 = \cos \varphi \bar{\theta}_1 - \sin \varphi \bar{\theta}_2$$~~

$$\theta_1 = \theta_1(\bar{E}_1)\bar{\theta}_1 + \theta_1(\bar{E}_2)\bar{\theta}_2 = \cos \varphi \bar{\theta}_1 - \sin \varphi \bar{\theta}_2$$

$$\theta_2 = \theta_2(\bar{E}_1)\bar{\theta}_1 + \theta_2(\bar{E}_2)\bar{\theta}_2 = \sin \varphi \bar{\theta}_1 + \cos \varphi \bar{\theta}_2$$

Observe,

$$\begin{aligned} \theta_1 \wedge \theta_2 &= (\cos \varphi \bar{\theta}_1 - \sin \varphi \bar{\theta}_2) \wedge (\sin \varphi \bar{\theta}_1 + \cos \varphi \bar{\theta}_2) \\ &= \cos^2 \varphi \bar{\theta}_1 \wedge \bar{\theta}_2 - \sin^2 \varphi \bar{\theta}_2 \wedge \bar{\theta}_1 \\ &= \bar{\theta}_1 \wedge \bar{\theta}_2. \end{aligned}$$

Also, ext. diff to obtain,

$$d\theta_1 = -\sin \varphi d\varphi \wedge \bar{\theta}_1 - \cos \varphi d\varphi \wedge \bar{\theta}_2 + \cos \varphi d\bar{\theta}_1 - \sin \varphi d\bar{\theta}_2$$

$$d\theta_2 = \cos \varphi d\varphi \wedge \bar{\theta}_1 - \sin \varphi d\varphi \wedge \bar{\theta}_2 + \sin \varphi d\bar{\theta}_1 + \cos \varphi d\bar{\theta}_2$$

Oh, now $d\bar{\theta}_1 = \bar{\omega}_{12} \wedge \bar{\theta}_2$ and $d\bar{\theta}_2 = \bar{\omega}_{21} \wedge \bar{\theta}_1$, hence,

$$\begin{aligned} d\theta_1 &= -\sin \varphi d\varphi \wedge \bar{\theta}_1 - \cos \varphi d\varphi \wedge \bar{\theta}_2 \\ &\quad + \sin \varphi \bar{\omega}_{12} \wedge \bar{\theta}_2 + \cos \varphi \bar{\omega}_{21} \wedge \bar{\theta}_1 \\ &= (\cos \varphi \bar{\omega}_{21} - \sin \varphi d\varphi) \wedge \bar{\theta}_1 + (\sin \varphi \bar{\omega}_{12} - \cos \varphi d\varphi) \wedge \bar{\theta}_2 \\ &= \end{aligned}$$

Proof of $\bar{\omega}_{12} = \omega_{12} + d\varphi$:

(6)

Recall $\theta_1 = \cos \varphi \bar{\theta}_1 - \sin \varphi \bar{\theta}_2$ & $\theta_2 = \sin \varphi \bar{\theta}_1 + \cos \varphi \bar{\theta}_2$

Thus,

$$\begin{aligned}d\theta_1 &= (-\sin \varphi \bar{\theta}_1 - \cos \varphi \bar{\theta}_2) \wedge (-d\varphi) + \cos \varphi d\bar{\theta}_1 - \sin \varphi d\bar{\theta}_2 \\&= (\sin \varphi \bar{\theta}_1 + \cos \varphi \bar{\theta}_2) \wedge d\varphi + \cos \varphi d\bar{\theta}_1 - \sin \varphi d\bar{\theta}_2 \\&= \theta_2 \wedge d\varphi + \cos \varphi \bar{\omega}_{12} \wedge \bar{\theta}_2 - \sin \varphi \bar{\omega}_{21} \wedge \bar{\theta}_1 \\&= \theta_2 \wedge d\varphi - \cos \varphi \bar{\theta}_2 \wedge \bar{\omega}_{12} - \sin \varphi \bar{\theta}_1 \wedge \bar{\omega}_{12} \\&= \theta_2 \wedge d\varphi - (\cos \varphi \bar{\theta}_2 + \sin \varphi \bar{\theta}_1) \wedge \bar{\omega}_{12} \\&= \theta_2 \wedge d\varphi - \theta_2 \wedge \bar{\omega}_{12} \\&= (\bar{\omega}_{12} - d\varphi) \wedge \theta_2\end{aligned}$$

Likewise,

$$\begin{aligned}d\theta_2 &= d\varphi \wedge (\cos \varphi \bar{\theta}_1 - \sin \varphi \bar{\theta}_2) + \sin \varphi d\bar{\theta}_1 + \cos \varphi d\bar{\theta}_2 \\&= d\varphi \wedge \theta_1 + \sin \varphi \bar{\omega}_{12} \wedge \bar{\theta}_2 + \cos \varphi \bar{\omega}_{21} \wedge \bar{\theta}_1 \\&= d\varphi \wedge \theta_1 + \bar{\omega}_{12} \wedge (\sin \varphi \bar{\theta}_2 - \cos \varphi \bar{\theta}_1) \\&= d\varphi \wedge \theta_1 - \bar{\omega}_{12} \wedge \theta_1 \\&= (\bar{\omega}_{12} - d\varphi) \wedge \theta_1\end{aligned}$$

Hence $\omega_{12} = \bar{\omega}_{12} - d\varphi$ (Recall from Chpt. 6, satisfying the 1st structural eq^s uniquely determines ω_{12})

Remark: $\omega_{12} = \bar{\omega}_{12} - d\varphi$ shows the choice of frame is tied to choice of angle...

§ 7.2 GAUSSIAN CURVATURE

(7)

In the abstract case we have no shape operator so $\det(S) = K$ is not going to work. However, the 2nd structural eq^s generalized nicely,

Th^m (2.1) Given (M, \langle, \rangle) there is a unique real-valued function K s.t. for every frame field on M the 2nd structural eq^s

$$dW_{12} = -K \Theta_1 \wedge \Theta_2$$

holds. We call K the GAUSSIAN CURVATURE OF M

Proof: For a given frame field, two-dim'd calculus reveals

$\exists K$ s.t. $dW_{12} = -K \Theta_1 \wedge \Theta_2$ (W_{12} is 1-form so this is inevitable as $\Theta_1 \wedge \Theta_2$ is the only two-form.)

Likewise, for \bar{E}_1, \bar{E}_2 frame,

$d\bar{W}_{12} = -\bar{K} \bar{\Theta}_1 \wedge \bar{\Theta}_2$. We need

to show $K = \bar{K}$ if the frames domains overlap.

Recall from last section $\bar{W}_{12} \stackrel{\pm}{=} (W_{12} + d\varphi)$

and $\bar{\Theta}_1 \wedge \bar{\Theta}_2 \stackrel{\pm}{=} (\Theta_1 \wedge \Theta_2)$
+ (oriented same way)
- (reverse oriented)

Consider then,

$$\begin{aligned} d\bar{W}_{12} &= d[\pm(W_{12} + d\varphi)] \\ &= \pm dW_{12} + d(d\varphi) \\ &= \mp K \Theta_1 \wedge \Theta_2 \end{aligned}$$

$$= \mp K (\pm \bar{\Theta}_1 \wedge \bar{\Theta}_2)$$

$$= -K \bar{\Theta}_1 \wedge \bar{\Theta}_2 = -\bar{K} \bar{\Theta}_1 \wedge \bar{\Theta}_2 \Rightarrow \underline{K = \bar{K}} //$$

Remark: K is determined w/o regard to the orientation of the frame. We can calculate K for non-orientable surfaces.

Frame Geometry Eq's

$$d\theta_1 = \omega_{12} \wedge \theta_2$$

$$d\theta_2 = \omega_{21} \wedge \theta_1$$

$$d\omega_{12} = -\kappa \theta_1 \wedge \theta_2$$

TRIVIAL EXAMPLE:

$M = \mathbb{R}^2$ with ν_1, ν_2 frame has coframe dx, dy
 $\theta_1 = dx$ and $\theta_2 = dy$. Clearly $d\theta_1 = 0, d\theta_2 = 0$
 thus $\omega_{12} = 0$ and $d\omega_{12} = 0 \Rightarrow \underline{\kappa = 0}$.

EXAMPLE (2.2) A FLAT TORUS ($\Sigma(u, v) = (R + r \cos u) \cos v, (R + r \cos u) \sin v, r \sin u$)

Let T be torus of revolution and define

$$\langle \Sigma_u, \Sigma_u \rangle = 1$$

$$\langle \Sigma_u, \Sigma_v \rangle = 0$$

$$\langle \Sigma_v, \Sigma_v \rangle = 1$$

Fix $u = u_0$
 get circle in
 $\mathbb{R}^3 = r \sin u_0$ plane
 of radius
 $R + r \cos u_0$.

these define (T, \langle, \rangle) or simply T_0 . Observe

$\Sigma_x(\nu_1) = \Sigma_u$ and $\Sigma_x(\nu_2) = \Sigma_v$ hence

$\kappa(T_0) = \kappa(\mathbb{R}^2) = 0$, it's isometric to plane,
 I should clarify the Euclidean plane.

Remark: $T_0 \subset \mathbb{R}^3$ however, \langle, \rangle is
not induced from Euclidean metric on \mathbb{R}^3 .

(9)

Remark: T_0 is compact subset of \mathbb{R}^3 as constructed thus (if given geometry induced from its shape in \mathbb{R}^3 meaning the metric of T_0 were induced from \mathbb{R}^3) cannot be everywhere flat ($K = 0$ on T_0) as Th³(3.5) of Chpt. 6 $\Rightarrow K(p) > 0$ at at least one point of T_0 \therefore the metric we gave to T_0 cannot be realized as a restriction of the Euclidean metric on \mathbb{R}^3 .

BIG PICTURE:

- BEFORE CHAPTER 7: STUDIED SURFACES IN \mathbb{R}^3 WHOSE METRIC WAS INDUCED FROM METRIC ON \mathbb{R}^3
- CHAPTER 7 and Beyond: METRIC GIVEN TO ABSTRACT SURFACE NEED NOT BE INDUCED FROM AMBIENT CONTEXT. However, it can be as all surfaces studied in previous chapters are also GEOMETRIC SURFACES

Remark: Given a geometric surface M when does $\exists n \in \mathbb{N}$ and $\bar{M} \subset \mathbb{R}^n$ for which $F: M \rightarrow \bar{M} \subset \mathbb{R}^n$ is an isometry? Just because $n=3$ fails for torus ~~embedding~~ doesn't mean it cannot fit inside larger \mathbb{R}^n ... see Whitney embedding Th³? and I think for our context, Nash gave the isometric version (Whitney just focused on abstract surface, no geometry)

Cor(2.3): If \mathbb{R}^2 has $\langle v, w \rangle_p = \frac{1}{h^2(p)} (v \cdot w)$
 then, $K = h(h_{uu} + h_{vv}) - (h_u^2 + h_v^2) = h^2 \Delta \log h$

Proof: Note $E = 1/h^2 = G$ and $F = 0$. Also we found for orthogonal patches ($F=0$) that

$$\begin{aligned} K &= \frac{-1}{\sqrt{EG}} \left(\frac{\partial}{\partial u} \left[\frac{1}{\sqrt{E}} \frac{\partial}{\partial u} [\sqrt{G}] \right] + \frac{\partial}{\partial v} \left[\frac{1}{\sqrt{G}} \frac{\partial}{\partial v} [\sqrt{E}] \right] \right) \\ &= -h^2 \left(\frac{\partial}{\partial u} \left[h \left[\frac{-1}{h^2} \frac{\partial h}{\partial u} \right] \right] + \frac{\partial}{\partial v} \left[h \frac{\partial}{\partial v} \left[\frac{1}{h} \right] \right] \right) \\ &= h^2 \left(\frac{\partial}{\partial u} \left[\frac{1}{h} \frac{\partial h}{\partial u} \right] + \frac{\partial}{\partial v} \left[\frac{1}{h} \frac{\partial h}{\partial v} \right] \right) * \\ &= h^2 \left[\frac{-1}{h^2} \left(\frac{\partial h}{\partial u} \right)^2 + \frac{1}{h} \frac{\partial^2 h}{\partial u^2} + \left(\frac{-1}{h^2} \right) \left(\frac{\partial h}{\partial v} \right)^2 + \frac{1}{h} \frac{\partial^2 h}{\partial v^2} \right] \\ &= - \left(\frac{\partial h}{\partial u} \right)^2 - \left(\frac{\partial h}{\partial v} \right)^2 + h \left(\frac{\partial^2 h}{\partial u^2} + \frac{\partial^2 h}{\partial v^2} \right). // \end{aligned}$$

The fact this can be expressed as $h^2 \Delta \log(h)$ follows from Ex.#2 of §6.6 where we learn $\Delta f = f_{uu} + f_{vv}$ the LAPLACIAN.

$$\begin{aligned} \Delta \log(h) &= \frac{\partial^2}{\partial u^2} [\log(h)] + \frac{\partial^2}{\partial v^2} [\log(h)] \\ &= \frac{\partial}{\partial u} \left[\frac{1}{h} \frac{\partial h}{\partial u} \right] + \frac{\partial}{\partial v} \left[\frac{1}{h} \frac{\partial h}{\partial v} \right] \end{aligned}$$

Hence $K = h^2 \Delta \log(h)$. //

Remark: \mathbb{R}^2 with $\mathcal{X}(u,v) = (u,v)$ and \langle, \rangle above is conformal, I mean the "patch is conformal" out isometric to Euclidean plane. See Remark 1.3 pg. 323.

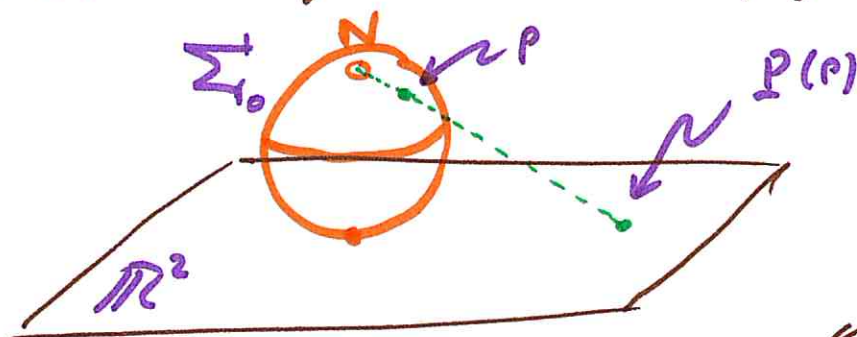
Example 2.4 (pg. 331)

(11)

(1.) THE STEREOGRAPHIC SPHERE (see Ex. 5.5 of Chpt. 4)

- Let Σ be unit sphere resting on xy -plane with center at $(0,0,1)$. Let $\Sigma'_0 = \Sigma - \{(0,0,2)\}$
- Imagine light source at top N and for each $P \in \Sigma$ let $P(P)$ be shadow of P in the xy -plane. Here we identify \mathbb{R}^2 with $\mathbb{R}^2 \times \{c\}$ for convenience.

punctured sphere, i.e. missing North Pole



$$P(P_1, P_2, P_3) = \left(\frac{2P_1}{2-P_3}, \frac{2P_2}{2-P_3} \right)$$

Clearly $P: \Sigma'_0 \rightarrow \mathbb{R}^2$ is smooth as $P_3 \neq 2$ for $P \in \Sigma'_0$. In fact $P^{-1}: \mathbb{R}^2 \rightarrow \Sigma'_0$ is likewise smooth.

$$P^{-1}(x,y) = (P_1, P_2, P_3)$$

Just solve $x = \frac{2P_1}{2-P_3}$ and $y = \frac{2P_2}{2-P_3}$

for P_1, P_2, P_3 given $P_3 \geq 0, P_1^2 + P_2^2 + (P_3 - 1)^2 = 1$.

$$\begin{aligned} x(2-P_3) &= 2P_1 &\rightarrow 2P_1 + xP_3 &= 2x \\ y(2-P_3) &= 2P_2 &\rightarrow 2P_2 + yP_3 &= 2y \end{aligned}$$

etc... it's just algebra 😊.

Remark: remind me to give handout from pages 120-122 and Chpt. 15... of John McCleary's "GEOMETRY FROM A DIFFERENTIAL VIEWPOINT"

← page 167 has derivation. It's similar Δ and some trig/algebra.

(1.) STEREOGRAPHIC SPHERE CONTINUED:

- pull-back the Euclidean metric $ds^2 = dx^2 + dy^2$ on \mathbb{R}^2 under the stereographic projection $\mathcal{G}_{\text{Euclid}}$ map $P: \Sigma_0 \rightarrow \mathbb{R}^2$. It follows the abstract surface Σ_0 paired with $P^*(g_{\text{Euclid}})$ is FLAT! $K(\Sigma_0) = 0$.

• "intrinsically" Σ_0 is as flat as the Euclidean plane.

(2.) The STEREOGRAPHIC PLANE: Now turn the tables and pull-back the usual induced (curved) metric on Σ_0 to the plane \mathbb{R}^2 (originally thought of w/o geometry!) to obtain $(\mathbb{R}^2, (P^{-1})^*(g_{\text{sphere}}))$ the STEREOGRAPHIC PLANE.

- intrinsically this non-Euclidean plane is curved just like the sphere Σ_0 , it has constant Gaussian curvature $K=1$.

CALCULATION: (see 332) you can show

$$\langle v, w \rangle = (P^{-1})_x(v) \cdot (P^{-1})_x(w) = \left(1 + \frac{\|q\|^2}{4}\right) v \cdot w$$

Hence the stereographic plane is conformally related to the Euclidean plane with

$$h(u, v) = 1 + \frac{u^2 + v^2}{4}$$

Rulers get longer as they move further from origin. Small circle at N on Σ_0 gives stupidly large circle in stereographic plane. See nbd of 20 in \mathbb{C} -variables...

Example 2.5 (THE HYPERBOLIC PLANE)

(13)

Use ruler function $h = 1 - \frac{u^2 + v^2}{4}$ as opposed to (+) for stereographic plane...

Since $h > 0$ is needed we consider $u^2 + v^2 < 4$ given this non-Euclidean geometry: the

(H) Poincaré' disk model of hyperbolic plane

$$\langle v, w \rangle = \frac{v \cdot w}{h^2} \quad \text{for } v, w \in \{(u, v) \mid u^2 + v^2 < 4\}$$

(oneil does not give us the mapping from $\mathbb{R}^2 \rightarrow (H, \langle, \rangle)$ which is an isometry) *

However, we showed $K = h^2 \Delta \log h$ hence

$$K = h^2 \left(\frac{\partial^2}{\partial u^2} + \frac{\partial^2}{\partial v^2} \right) \left(1 - \frac{u^2}{4} - \frac{v^2}{4} \right)$$

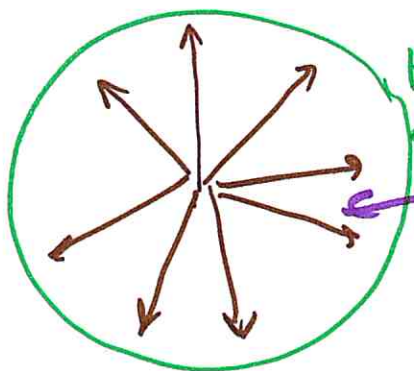
why?
instead

$$= h (h_{uu} + h_{vv}) - h_u^2 + h_v^2$$

$$= \left(1 - \frac{1}{4}(u^2 + v^2) \right) \left(-\frac{1}{2} - \frac{1}{2} \right) + \frac{u^2}{4} + \frac{v^2}{4}$$

$$= \underline{-1}.$$

Despite * we've said something interesting



H
← not included.

← rulers shrink
as approaching
edge.