

§17.6 #22 | Find tangent plane at $(0, \sqrt{2}, 1)$. I'm going to use $\Sigma(y, z) = \langle 4 - y^2 - 2z^2, y, z \rangle$

$$\Sigma_y = \langle -2y, 1, 0 \rangle$$

$$\Sigma_z = \langle -4z, 0, 1 \rangle$$

$$\Sigma_y \times \Sigma_z = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -2y & 1 & 0 \\ -4z & 0 & 1 \end{vmatrix} = \langle 1, 2y, 4z \rangle = \vec{N}(y, z)$$

$$\vec{N}(\sqrt{2}, 1) = \langle 1, 2\sqrt{2}, 4 \rangle$$

$$\Rightarrow 1(x-0) + 2\sqrt{2}(y-\sqrt{2}) + 4(z-1) = 0$$

$$x + 2\sqrt{2}(y - \sqrt{2}) + 4(z - 1) = 0$$

$$x + 2\sqrt{2}y + 4z = 2(\sqrt{2})^2 + 4 = 8$$

$$\boxed{x + 2\sqrt{2}y + 4z = 8}$$

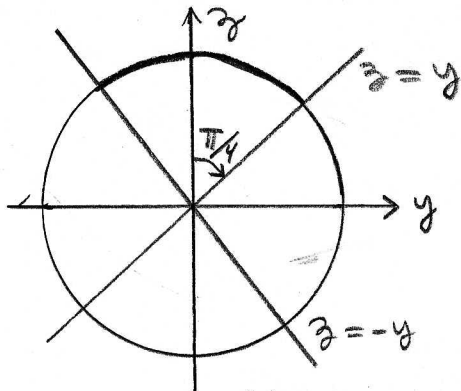
Let's check with level surface idea,

$$F(x, y, z) = x + y^2 + 2z^2 = 4$$

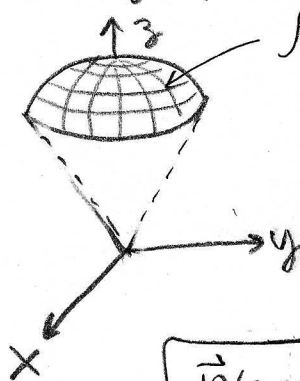
$$\nabla F = \langle 1, 2y, 4z \rangle$$

It checks.

§17.6 #23 | The part of sphere $x^2 + y^2 + z^2 = 4$ that lies above the cone $z = \sqrt{x^2 + y^2}$. Draw a few pictures.



$$z = \sqrt{0^2 + y^2} = \pm y$$



$$\rho = 2 \text{ and } 0 \leq \phi \leq \frac{\pi}{4}$$

where $0 \leq \theta \leq 2\pi$.

We use θ & ϕ to parametrize part of a sphere.

$$\vec{r}(\theta, \phi) = \langle 2\cos\theta\sin\phi, 2\sin\theta\sin\phi, 2\cos\phi \rangle$$

$$0 \leq \phi \leq \pi/4, \quad 0 \leq \theta \leq 2\pi$$

§17.6 #20) Parametrize the lower half of the ellipsoid $2x^2 + 4y^2 + z^2 = 1$. (4)

We can use modified spherical coordinates, θ and ϕ still work we just need different radii in x, y, z .

$$\left. \begin{aligned} x &= \frac{1}{\sqrt{2}} \cos \theta \sin \varphi \\ y &= \frac{1}{2} \sin \theta \sin \varphi \\ z &= \cos \varphi \end{aligned} \right\} \text{with } \begin{aligned} 0 &\leq \theta \leq 2\pi \\ 0 &\leq \phi \leq \pi/2 \\ \pi/2 &\leq \phi \leq \pi \end{aligned} \leftarrow \text{just want } \underline{\text{the}} \text{ half bottom!}$$

You might doubt me, let's check my answer,

$$2x^2 = 2 \cdot \frac{1}{2} \cos^2 \theta \sin^2 \varphi$$

$$4y^2 = 4 \cdot \frac{1}{4} \sin^2 \theta \sin^2 \varphi$$

$$z^2 = \cos^2 \varphi$$

$$\begin{aligned} \Rightarrow 2x^2 + 4y^2 + z^2 &= \cos^2 \theta \sin^2 \varphi + \sin^2 \theta \sin^2 \varphi + \cos^2 \varphi \\ &= \sin^2 \varphi (\cos^2 \theta + \sin^2 \theta) + \cos^2 \varphi \\ &= \sin^2 \varphi + \cos^2 \varphi \\ &= 1. \quad (\text{it works}) \end{aligned}$$

The parametrization is

$$\boxed{\mathbf{r}(\theta, \varphi) = \left\langle \frac{1}{\sqrt{2}} \cos \theta \sin \varphi, \frac{1}{2} \sin \theta \sin \varphi, \cos \varphi \right\rangle \quad \begin{aligned} 0 &\leq \theta \leq 2\pi \\ 0 &\leq \varphi \leq \pi/2 \end{aligned}}$$

To find the tangent plane at $(1, 0, 0)$. We have $\pi/2 \leq \varphi \leq \pi$
several options,

1.) Could use level surface viewpoint

$$F(x, y, z) = 2x^2 + 4y^2 + z^2 = 1$$

$$\nabla F = \langle 4x, 8y, 2z \rangle$$

$$\nabla F(1, 0, 0) = \langle 4, 0, 0 \rangle$$

Thus the tangent plane is $4(x-1) = 0$

which is simply $\boxed{x=1}$

(this will look nice in Mathematica)