

Ma 430 Homework So/21

PROBLEM 12

a.) We wish to prove $O(3) = \{A \in \mathbb{R}^{3 \times 3} \mid A^T A = I\}$ is a group.

Note $I^T I = I \therefore I \in O(3)$. Let $A \in O(3)$ then
we know $A^T A = I \therefore A^{-1} = A^T$ moreover

$$(A^{-1})^T A^{-1} = (A^T)^T A^{-1} = A A^{-1} = I \therefore A^{-1} \in O(3).$$

Next suppose $A, B \in O(3)$ we know that $A^T A = I$ & $B^T B = I$,

$$\begin{aligned} (AB)^T AB &= B^T A^T A B \\ &= B^T I B \\ &= B^T B \\ &= I \quad \therefore (AB) \in O(3). \end{aligned}$$

Thus we have shown $O(3)$ has an identity element I ,
is closed under inverses and matrix multiplication. Finally
as we know matrix multiplication is associative
this proves $O(3)$ is a group.

(b.) We wish to prove $SO(3) = \{A \in \mathbb{R}^{3 \times 3} \mid A^T A = I, \det A = 1\}$
is a group. Notice that

i.) $\det(I) = 1$ & $I^T I = I \therefore I \in SO(3)$

ii.) $A \in SO(3) \Rightarrow A^{-1} = A^T$ & $(A^{-1})^T A^{-1} = I$ (as before)
and $\det(A^{-1}) = \det(A^T) = \det A = 1$.
 $\therefore A^{-1} \in SO(3)$.

iii.) $A, B \in SO(3) \Rightarrow (AB)^T AB = I$ as in part (a.)
 $\det(AB) = \det A \det B = (1)(1) = 1$
 $\therefore (AB) \in SO(3)$.

Hence $SO(3)$ is a group.

PROBLEM 12

(C.) Let $\mathcal{J} = -I \in \mathbb{R}^{3 \times 3}$ and define the coset of $SO(3)$

$$SO(3)\mathcal{J} \equiv \{B \in \mathbb{R}^{3 \times 3} \mid \exists A \in SO(3) \text{ s.t. } B = A\mathcal{J}\}$$

We show $SO(3) \cap SO(3)\mathcal{J} = \emptyset$. Let $B \in SO(3) \cap SO(3)\mathcal{J}$ then $B \in SO(3)$ & $B \in SO(3)\mathcal{J} \therefore \exists A \in SO(3)$ s.t. $B = A\mathcal{J}$. notice $\det(B) = 1$ & $\det(B) = \det(A\mathcal{J}) = \det(A)\det(\mathcal{J}) = -1$. therefore there is no such $B \Rightarrow SO(3) \cap SO(3)\mathcal{J} = \emptyset$.

Now we show $O(3) = SO(3) \cup SO(3)\mathcal{J}$. To begin we show $O(3) \subset SO(3) \cup SO(3)\mathcal{J}$. Let $A \in O(3)$ then,

$$A^T A = I \quad \therefore \det(A^T A) = \det(A^T) \det(A) = \det(A)^2 = 1$$

$$\therefore \underline{\det(A) = \pm 1}.$$

If $\det(A) = 1 \Rightarrow A \in SO(3) \Rightarrow A \in SO(3) \cup SO(3)\mathcal{J}$.

If $\det(A) = -1$ then $\det(-A) = \det(-I) \det(A) = (-1)(-1) = 1$ thus $-A \in SO(3)$ and $A = (-A)(-I) \in SO(3)\mathcal{J}$. Thus $A \in SO(3) \cup SO(3)\mathcal{J}$. Hence $O(3) \subset SO(3) \cup SO(3)\mathcal{J}$.

Next suppose $A \in SO(3) \cup SO(3)\mathcal{J}$ then either $A \in SO(3)$ in which case $A^T A = I \therefore A \in O(3)$ or $A \in SO(3)\mathcal{J}$. (we know its not in both since $SO(3) \cap SO(3)\mathcal{J} = \emptyset$.)

As we were saying $A \in SO(3)\mathcal{J} \therefore \exists B \in SO(3)$ s.t. $A = B\mathcal{J}$ consider then that

$$\begin{aligned} A^T A &= (B\mathcal{J})^T (B\mathcal{J}) \\ &= \mathcal{J}^T B^T B \mathcal{J} \\ &= \mathcal{J}^T I \mathcal{J} \\ &= (-I)(I)(-I) \\ &= I \end{aligned}$$

$$\therefore A \in O(3) \Rightarrow SO(3) \cup SO(3)\mathcal{J} \subset O(3).$$

We conclude that $O(3) = SO(3) \cup SO(3)\mathcal{J}$

PROBLEM 13 Show $\mathcal{R} = \{\varphi: \mathbb{R}^3 \rightarrow \mathbb{R}^3 \mid \varphi(x) = Ax + b, A \in SO(3), b \in \mathbb{R}^3\}$ the set of rigid motions forms a group. Notice that $\text{Id}(x) = Ix + 0$ and $I \in SO(3), 0 \in \mathbb{R}^3 \therefore \text{Id} \in \mathcal{R}$, moreover this is the inverse for function composition since $\text{Id} \circ f = f \circ \text{Id} \quad \forall f: \mathbb{R}^3 \rightarrow \mathbb{R}^3$. Next let $\varphi_1, \varphi_2 \in \mathcal{R}$ so that $\exists A_1, A_2 \in SO(3) \ \& \ b_1, b_2 \in \mathbb{R}^3$ s.t.

$$\varphi_1(x) = A_1x + b_1, \quad \& \quad \varphi_2(x) = A_2x + b_2$$

$\forall x \in \mathbb{R}^3$. We show now that $\varphi_1 \circ \varphi_2 \in \mathcal{R}$,

$$\begin{aligned} (\varphi_1 \circ \varphi_2)(x) &= \varphi_1(\varphi_2(x)) \\ &= \varphi_1(A_2x + b_2) \\ &= A_1(A_2x + b_2) + b_1 \\ &= \underbrace{A_1 A_2}_{\in SO(3)} x + \underbrace{A_1 b_2 + b_1}_{\in \mathbb{R}^3} \Rightarrow \varphi_1 \circ \varphi_2 \in \mathcal{R}. \end{aligned}$$

Suppose $\varphi \in \mathcal{R}$, $\varphi(x) = Ax + b$ for $A \in SO(3) \ \& \ b \in \mathbb{R}^3$. We claim $\varphi^{-1}(x) = A^{-1}x - A^{-1}b$,

$$\begin{aligned} \varphi(\varphi^{-1}(x)) &= \varphi(A^{-1}x - A^{-1}b) \\ &= AA^{-1}x - AA^{-1}b + b \\ &= x \end{aligned}$$

Likewise $\varphi^{-1}(\varphi(x)) = x \therefore \varphi^{-1}$ is the inverse of φ . Moreover $A^{-1} \in SO(3)$ thus $\varphi^{-1} \in \mathcal{R}$. As we know fnc. composition is associative it follows \mathcal{R} is a group.

PROBLEM 14 Throughout this problem $\det(A) = 1$.

$$A \in O(3) \iff A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$$

\Leftarrow Suppose $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ and $\det(A) = a^2 + b^2 = 1$.

$$A^T A = \begin{pmatrix} a & -b \\ b & a \end{pmatrix} \begin{pmatrix} a & b \\ -b & a \end{pmatrix} = \begin{pmatrix} a^2 + b^2 & 0 \\ 0 & a^2 + b^2 \end{pmatrix} = I \therefore A \in O(3).$$

\Rightarrow Suppose $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \in O(3)$ and $\det(A) = ad - bc = 1$.

Notice that $A^T A = I \iff A^T = A^{-1} = \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$ thus

$$\begin{pmatrix} a & c \\ b & d \end{pmatrix} = \begin{pmatrix} d & -b \\ -c & a \end{pmatrix} \therefore \begin{matrix} a = d & c = -b \\ b = -c & d = a \end{matrix}$$

Thus we find $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$.

Next show $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ and $a^2 + b^2 = 1 \iff A = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$

\Leftarrow Let $A = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$. Choose $a = \cos \theta$ and $b = \sin \theta$

then $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ and $a^2 + b^2 = \cos^2 \theta + \sin^2 \theta = 1$.

\Rightarrow Given $A = \begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ and $a^2 + b^2 = 1$ we

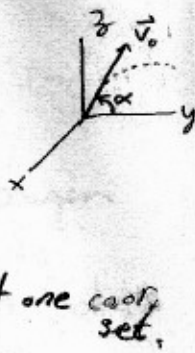
may select θ such that $a = \cos \theta$ & $b = \sin \theta$

since $a^2 + b^2 = 1$.

PROBLEM 15 Everyone did this nearly correct, might be a good test question...

III.1

Let the surface of the earth be represented by xy plane and assume that the acceleration due to gravity is $-g\hat{k}$. If a projectile of mass m is launched at a speed v_0 from the origin at an angle α with horizontal, where \vec{v}_0 lies in yz plane. Let γ denote trajectory of particle, with x, y, z coordinates. I leave off coordinate dependence because we are working in just one coord. set.



$$(a) \quad \frac{d^2\gamma}{dt^2} \equiv \frac{dV}{dt} = \left(\frac{dV_x}{dt}, \frac{dV_y}{dt}, \frac{dV_z}{dt} \right) = (0, 0, -g)$$

$$\int_{\vec{v}_0}^{V(t)} dV = V(t) - \vec{v}_0 = \int_0^t (0, 0, -g) d\tilde{t} = (0, 0, -g\tilde{t}) \Rightarrow V(t) = (0, 0, -g\tilde{t}) + \vec{v}_0$$

As \vec{v}_0 lies in yz plane, $\vec{v}_0 = v_0(0, \cos\alpha, \sin\alpha) \therefore V(t) = (0, v_0 \cos\alpha, v_0 \sin\alpha - g\tilde{t})$

$$\frac{d\gamma}{dt} \equiv V(t) \Rightarrow \int_{\gamma_0}^{\gamma(t)} d\gamma = \gamma(t) - \gamma_0 = \int_0^t (0, v_0 \cos\alpha, v_0 \sin\alpha - g\tilde{t}) d\tilde{t}, \text{ note } \gamma_0 = \vec{0}$$

$$\therefore \boxed{\gamma(t) = (0, v_0 t \cos\alpha, v_0 t \sin\alpha - \frac{1}{2} g t^2)} \quad \gamma(t) = (x, y, z)$$

(b) Max height occurs where $\frac{d}{dt}(v_0 t \sin\alpha - \frac{1}{2} g t^2) = v_0 \sin\alpha - g t = 0 \Rightarrow \boxed{t_h = \frac{v_0 \sin\alpha}{g}}$

moreover we know this critical pt. to be a maximum as,

$$\frac{d^2}{dt^2}(v_0 t \sin\alpha - \frac{1}{2} g t^2) = -g < 0 \therefore \text{this is a maxima for } z.$$

(c) The total time in flight is found by realizing that the flight ceases when the projectile hits the ground, that is $z(t) = z_0 = 0$.

$$z(t) - z_0 = 0 = v_0 t \sin\alpha - \frac{1}{2} g t^2 \Rightarrow t_{\text{total}} = \frac{2v_0 \sin\alpha}{g} \quad (t=0, \text{ no motion not sol}^n \text{ of interest})$$

The RANGE IS THE DISTANCE TRAVERSED ALONG y in this case

$$y(t_{\text{total}}) - y_0 = y(t_{\text{total}}) = v_0 (t_{\text{total}}) \cos\alpha = v_0 \left(\frac{2v_0 \sin\alpha}{g} \right) \cos\alpha$$

$$\boxed{\text{Range} = \frac{2v_0^2 \sin\alpha \cos\alpha}{g}}$$

or

$$\boxed{\text{Range} = \frac{v_0^2 \sin 2\alpha}{g}}$$

by trig identity.

$$(2 \sin\alpha \cos\alpha = \frac{\partial}{\partial \alpha} (e^{i\alpha} - e^{-i\alpha}) \frac{1}{2} (e^{i\alpha} + e^{-i\alpha}) = \frac{\partial}{\partial \alpha} \left[\frac{1}{2} (e^{2i\alpha} - e^{-2i\alpha}) \right] = \sin 2\alpha.)$$

(d) Show that the maximum Range (R) occurs at $\alpha = 45^\circ$.

$$R = \frac{V_0^2 \sin 2\alpha}{g}$$

$$\frac{dR}{d\alpha} = \frac{V_0^2}{g} (2 \cos(2\alpha)) = 0 \Rightarrow \cos(2\alpha) = 0$$

$$\frac{d^2R}{d\alpha^2} = \frac{2V_0^2}{g} \frac{d}{d\alpha} (\cos(2\alpha)) = -\frac{4V_0^2}{g} (\sin(2\alpha))$$

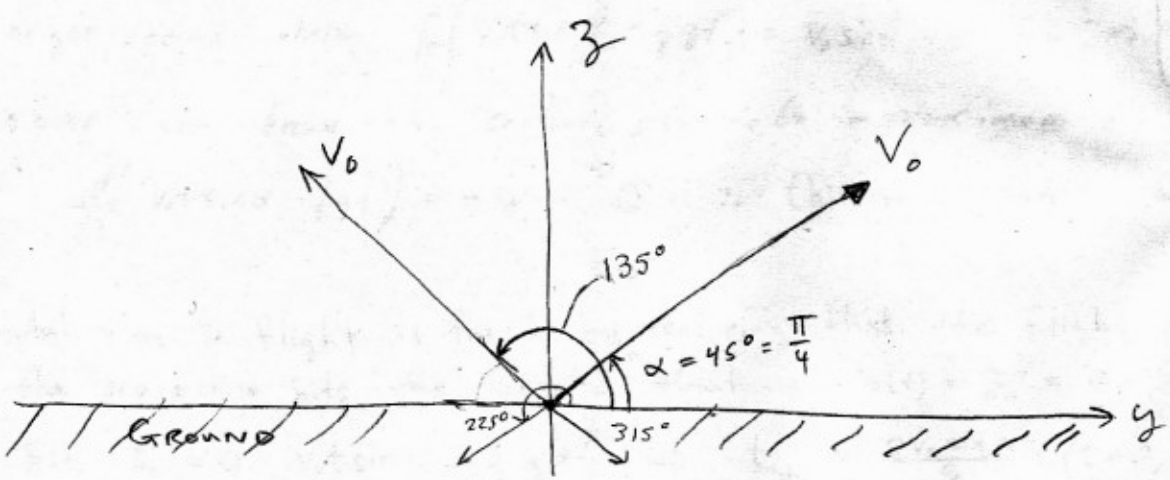
actually the range is the distance from the origin to the point of impact and so $R = -\frac{V_0^2 \sin(2\alpha)}{g}$ if $\sin(2\alpha) < 0$

This probably accounts for the odd answer below as you are getting a minimum mainly because it is negative! sets absolute value still maximizes

Nice analysis

now $\cos(2\alpha) = 0$ for $\alpha = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \dots$
 but for $\alpha = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}$ only for $\alpha = \frac{\pi}{4}, \frac{5\pi}{4}, \dots$ the distance possible α for maximum range

$\frac{\pi}{4} \rightarrow 45^\circ, \frac{5\pi}{4} \rightarrow 225^\circ; \frac{3\pi}{4} \rightarrow 135^\circ, \frac{7\pi}{4} \rightarrow 315^\circ$

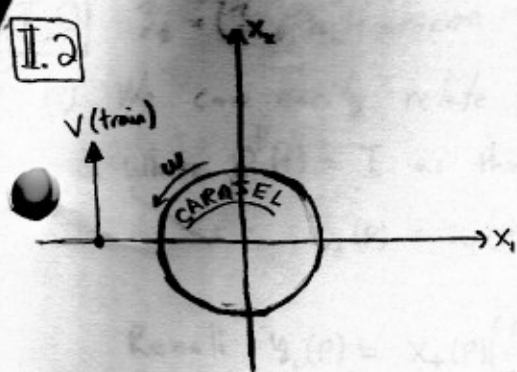


obviously the solⁿ $\alpha = \frac{3\pi}{4}$ or $135^\circ = \alpha$ corresponds to the "minimum" range as $\frac{d^2R}{d\alpha^2} = -\frac{4V_0^2}{g} \sin(\frac{3\pi}{2}) > 0$

$\Rightarrow \alpha = 135^\circ$ corresponds to a minimum. To conclude

$\alpha = 45^\circ$ and $\alpha = 135^\circ \Rightarrow$ maximum flight distance
 $\alpha = 225^\circ$ and $\alpha = 315^\circ$ are unphysical solⁿ's.

I.2



Let γ denote trajectory of train.

Let β denote trajectory of car.

GIVEN, using same notation as before,

$$\gamma_x(0) = (-1, 0)$$

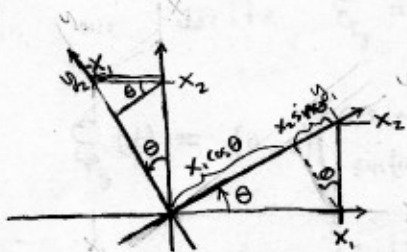
$$\dot{\gamma}_x(t) = v(0, 1) = (0, v)$$

~~Rotation~~ OK
my error

$$(a) \quad \dot{\gamma}_x(t) = \frac{d\gamma_x(t)}{dt} = (0, v) \Rightarrow \int_0^t d\gamma_x(\tilde{t}) = \gamma_x(t) - \gamma_x(0) = \int_0^t (0, v) d\tilde{t} = (0, v)t$$

$$\therefore \gamma_x(t) = (0, vt) + (-1, 0) = (-1, vt)$$

$$(b) \quad y_t(p) = X_t(p) \Phi^t + \omega t \vec{0} \quad \text{as the "y" or carousel frame shares origin.}$$



$$y_t(p) = X_t(p) \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \Leftrightarrow \begin{cases} y_1 = x_1 \cos \theta + x_2 \sin \theta \\ y_2 = -x_1 \sin \theta + x_2 \cos \theta \end{cases}$$

The transformation from $x \rightarrow y$ at a particular θ is clear from the geometry.

$$\omega \equiv \frac{d\theta}{dt} \Rightarrow \omega t = \theta(t) - \theta(0) \quad \text{but } \theta(0) = 0 \text{ as the carousel's } y_1 \text{ axis is initially } \parallel \text{ to } x_1 \text{ axis.}$$

$$\therefore \theta(t) = \omega t.$$

$$\gamma_y(t) = \gamma_x(t) \Phi^t = (-1, vt) \begin{pmatrix} \cos \omega t & -\sin \omega t \\ \sin \omega t & \cos \omega t \end{pmatrix} = (-\cos \omega t + vt \sin \omega t, \sin \omega t + vt \cos \omega t)$$

$$\gamma_y(t) = (-\cos \omega t + vt \sin \omega t, \sin \omega t + vt \cos \omega t)$$

1.2

(c) Find velocity of train in both systems,

$$\dot{\gamma}_x(t) = \frac{d}{dt} \left((0, vt) + (-1, 0) \right) = \boxed{(0, v) = \text{Velocity of train in } x}$$

$$\dot{\gamma}_y(t) = \frac{d}{dt} \left((vt \sin(\omega t) - \cos \omega t, \sin \omega t + vt \cos \omega t) \right)$$

$$= (v \sin \omega t + v \omega t \cos \omega t + \omega \sin \omega t, \omega \cos \omega t + v \cos \omega t - v \omega \sin \omega t)$$

$$\checkmark \boxed{(\sin(\omega t)(v + \omega) + v \omega t \cos(\omega t), \cos(\omega t)(\omega + v) - v \omega t \sin(\omega t)) = \text{Velocity of train in } y}$$

(d) At $t=0$ the car is about at $(-1, 0)$ and has $\dot{\beta}_x(t) = \left(\frac{u}{\sqrt{2}}, \frac{u}{\sqrt{2}} \right)$

$$\text{As always } \beta_x(t) - \beta_x(0) = \int_0^t \dot{\beta}_x(\tilde{t}) d\tilde{t} = t u \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right) \therefore \boxed{\beta_x(t) = t u \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right) + (-1, 0)}$$

$$\checkmark \beta_y(t) = \left(\frac{ut}{\sqrt{2}} - 1, \frac{ut}{\sqrt{2}} \right) \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} = \left(\left(\frac{ut}{\sqrt{2}} - 1 \right) \cos \theta + \frac{ut}{\sqrt{2}} \sin \theta, \left(1 - \frac{ut}{\sqrt{2}} \right) \sin \theta + \frac{ut}{\sqrt{2}} \cos \theta \right)$$

$$\boxed{\beta_y(t) = \left(\frac{ut}{\sqrt{2}} [\cos(\omega t) + \sin(\omega t)] - \cos(\omega t), \frac{ut}{\sqrt{2}} [\cos(\omega t) - \sin(\omega t)] - \sin(\omega t) \right)}$$

I.2 $\mathcal{Z}_t = (\mathcal{Z}_{t1}, \mathcal{Z}_{t2})$ oriented as X and locates its origin at train $(\gamma_x(t))$

(e) We can easily relate \mathcal{Z} to X coordinates by $\mathcal{Z}_t(P) = X_t(P) \Phi^t(t) - \gamma_x(t)$
Where $\Phi^t(t) = I$ as they have same orientation and $-\gamma_x(t) = (-1, vt)$ from before,

$$\therefore \mathcal{Z}_t(P) = X_t(P) + (-1, vt)$$

Recall $y_+(P) = X_+(P) \begin{pmatrix} \cos \omega t & -\sin \omega t \\ \sin \omega t & \cos \omega t \end{pmatrix}$ thus $X_+(P) = y_+(P) \begin{pmatrix} \cos \omega t & \sin \omega t \\ -\sin \omega t & \cos \omega t \end{pmatrix}$

Now combine,

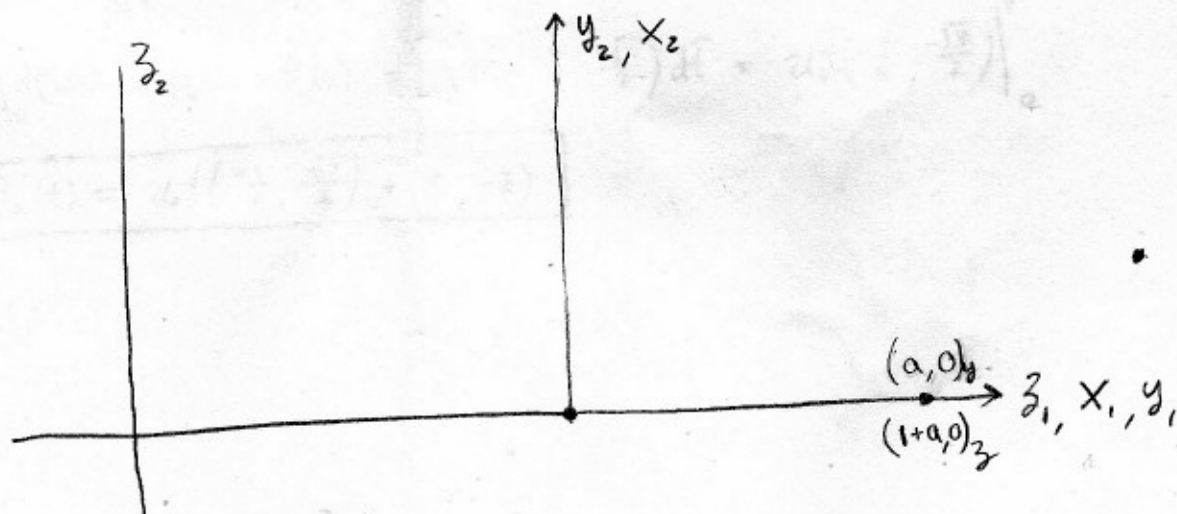
$$\begin{aligned} \mathcal{Z}_t(P) &= X_t(P) + (-1, vt) \\ &= y_+(P) \begin{pmatrix} \cos(\omega t) & \sin(\omega t) \\ -\sin(\omega t) & \cos(\omega t) \end{pmatrix} + (-1, vt) \end{aligned}$$

So we write $\mathcal{E}_{\mathcal{Z}} = (a, 0)$ for point on rim of carousel, and find,

$$\begin{aligned} \mathcal{E}_{\mathcal{Z}}(t) &= (a, 0) \begin{pmatrix} \cos(\omega t) & \sin(\omega t) \\ -\sin(\omega t) & \cos(\omega t) \end{pmatrix} + (-1, vt) \\ &= (a \cos(\omega t), a \sin(\omega t)) + (-1, vt) \end{aligned}$$

$$\boxed{\mathcal{E}_{\mathcal{Z}}(t) = (a \cos(\omega t) + 1, a \sin(\omega t) - vt)}$$

$t = 0$



$$\mathcal{E}_{\mathcal{Z}}(0) = (a \cos(0) + 1, 0) = (a, 0) \quad \text{it checks.}$$